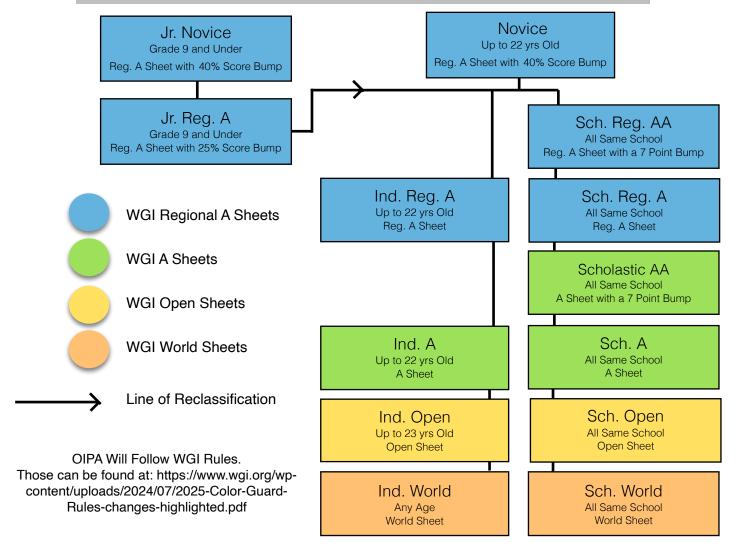
OIPA Guard Class Structure

effective for the 2025 Season (Updated 12/24)



Class	Interval Time	Min. Perf. Time	Max. Perf. Time	Required Equipment Time
JR Novice	7 minutes	2.5 Minutes	4 Minutes	2.0 Minutes
Novice	7 Minutes	2.5 Minutes	4 Minutes	2.0 Minutes
JR Reg A	7 minutes	2.5 Minutes	4.5 Minutes	2.0 Minutes
Regional A	7 Minutes	3 Minutes	4.5 Minutes	3.0 Minutes
AA Class	8 Minutes	4 Minutes	5.5 Minutes	3.5 Minutes
A Class	8 Minutes	4 Minutes	5.5 Minutes	3.5 Minutes
Open	9 Minutes	4 Minutes	6.5 Minutes	3.5 Minutes
World	10 Minutes	4 Minutes	7.5 Minutes	3.5 Minutes

What Guard Class should I be in?

Choosing a class can be a difficult task for any director, especially so in a year with a new class structure. Here are some pointers to help.

Novice Class is designed for young and inexperienced performers and staff. We expect to only see units remain in this class for 2-3 seasons at most. Any unit that was considering going into the Line Division used previously this is the class for you. Units can have as little as one piece of equipment and focus on basic skills and succeed in this division. There are no restrictions on use of equipment/floors/props beyond the normal WGI Restrictions in the rule book. The expectation is that units who are effectively utilizing a variety of equipment/props/etc. would find themselves being reclassified.

Regional AA Class is a class fitting between Novice and Regional A, specifically for our scholastic programs. This class will use the Regional A sheet. If you are a guard who has found success in Novice but you don't feel quite ready for Regional A, this could be the perfect fit for you. JV programs for those with Varsity programs in AA/A could be a good fit in this class. Show concept, equipment, and movement skills are at an introductory level with an emphasis on training. Programs should focus on ACHIEVEMENT of INTRODUCTORY skills in movement and equipment. Groups with the ability for high production value (digital floors, large props, etc) are not appropriate for this class. Soundtracks allow for performers to easily understand and follow a music structure.

Regional A Class units in this class are composed of beginning level performers and content is developed to allow the performer to MASTER BASIC SKILLS. The goal of this class is uniform ACHIEVEMENT from all performers, designers, and instructors. Designing a show just over 4 minutes long with more than 3.5 minutes of equipment time may be a wise and safe bet. If your unit has been consistently placing in the top third of Scholastic Regional AA Program and finished in the top third at States you may want to register for the Regional A.

Scholastic AA Class will use the sheets and timing restrictions from the A Class. This structure gives us another growth class for our units progressing from the Regional Class to the A Class. This class should have beginning to intermediate vocabulary, program concept, and achievement levels. These units may attend WGI Regionals, but do not attend WGI World Championships. An exploration of more sophisticated soundtracks is appropriate in this class (3/4, 6/8, moderate to faster tempos, etc) and will likely show more production value (floors, props, etc) than the lower classes.

A Class is the standard A class used by WGI. Units that are looking to compete nationally should enter themselves into the Class

Open Class and **World Class** has units that have found success on the national level in the A Class and find themselves progressing into the Open and World Classes. These units typically have larger more experienced staff's and larger budgets than the majority of units. Jumping into these classes too soon may not be the best decision for younger units.

Junior Divisions are for Units where all performers are currently in 9th grade or below